class Roundicon extends StatelessWidget {  
 Roundicon({required this.iconData, required this.onPress});  
 final IconData iconData;  
 final Function onPress;  
 @override  
 Widget build(BuildContext context) {  
 return RawMaterialButton(  
 child: Icon(iconData),  
 onPressed: () {  
 onPress();  
 },  
 elevation: 6.0,  
 constraints: BoxConstraints.tightFor(  
 height: 56.0,  
 width: 56.0,  
 ),  
 shape: CircleBorder(),  
 fillColor: Color(0xFF4C4F5E),  
 );  
 }  
}